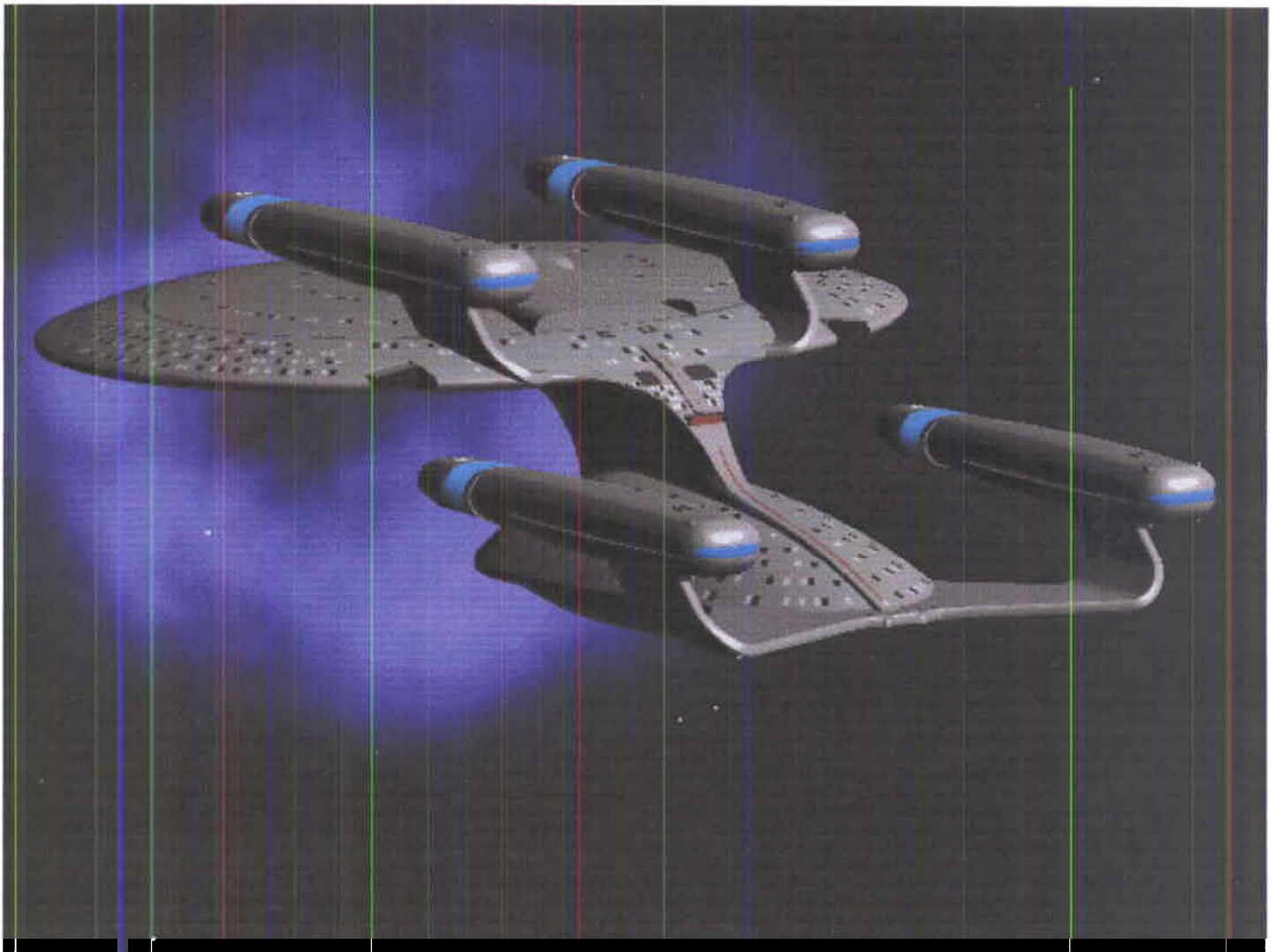




KELLY COMMUNIQUE

ISSUE #51

APRIL • MAY • JUNE, 1999



TO BOLDLY GO...

we just do it

LOG ENTRY

Captain's Log: Stardate 52040.1

They say that there are no seasons in space, but even in the confines of a starship bulkhead I can feel spring in the air. It has been a cold and long winter with many challenges to confront us. We have weathered through, despite setbacks, and have managed to stay on course. Springtime is nature's New Year. It is a beginning of new life with a renewed desire to set goals and accomplish them. It is a time to begin new adventures, explore strange new worlds and civilizations, and boldly go where no one has gone before. I have noticed a tendency in myself to want to change and do different things as spring begins to manifest itself. I hope that many of the crew members are coming up with ideas on new things they would like to try, or at least a different slant on something we have done in the past. Only through change can we avoid stagnation. Growth and learning come from beginning again. If there is something that you have always wanted to do, but were unsure of whether or not to do it, take a deep breath of this fresh spring air and JUST DO IT!!! On an official note, I have been ordered by Starfleet Command to investigate a phenomenon in a previously unexplored region of Federation space. For this mission I and a small hand-picked crew will have to leave our ship and proceed in the small shuttle Explorer. Details are sketchy and as yet classified, but this is a chance for members of our crew to expand their horizons. The mission is reportedly dangerous but crucial to Federation security. I am looking forward to this adventure with just a bit of apprehension. The unknown is always a bit frightening until it becomes the known and I have confidence in my crew. This is what Star Trek is all about. I am very happy to be a part of it. Captain Richard Henline reporting.

Captain's Log: Supplemental

As a 7th Fleet ship and crew, we will be going on simulated missions using the Starship Creator computer program. At this time, we are building the USS KELLY. Soon we will be creating characters to operate the ship. We will keep you informed about how you can participate in creating your character and be involved with the missions. This should provide valuable training as well as stories about our ship to share with others in the Fleet via our newsletter.

The new Caretaker
of the Delta Quadrant
said he would send Voyager home
for a HOT date with
Seven of Nine



"Resistance is Futile"
Heh Heh Heh!

ASK NUMBER ONE

By Lt. Commander Jill Bogler, Executive Officer

This issue's question comes from Crewman Second Class Juan Abia of Communications, who asks, "How can I become a Captain?"

Well, Crewman, this is not as impossible a task as it may seem at first. Everybody starts out the same. In fact, even Admiral Hollinger started out as a crewman! We have a very structured system designed to improve your knowledge of Star Trek as well as promoting community service. We also offer leadership opportunities.

To earn a rank higher than Crewman First Class, you will first need to take the Starfleet Academy Assessment. This is *only* an assessment of your current Star Trek knowledge, and we use it to see if we can accelerate your officer training.

Secondly, keep track of everything you do on your Promotional Merit Point sheet. This will include activities you attend, Star Trek or Kelly merchandise you buy, service projects you do as well as conventions you attend. Also things like submitting articles to the Communicate and the Kelly auction. Then **turn it in every month!** If it is not turned in, we can't record the PMPs. Also, don't let the PMP sheets stack up. PMPs are time sensitive. In other words, if your PMP is more than a month late, the attendance points will not be counted.

Each rank is a little bit more difficult to attain than the previous one. Also, when you get to the command ranks (Lt. Commander and up) there are other things required, like specific leadership or service items. This way, when you reach the rank of Captain, you will be able to run a starship of your own.

We want to see you succeed.

If you have more questions on this subject, speak to your department head or... **ASK NUMBER ONE.**

Note: You are always welcome to contact me at: Agiani_no1@yahoo.com

ROBOTMAN® by Jim Meddick



Impulsive Reactions

By

Lt. George Bogler
Chief Engineer

On an impulse I decided to devote this issue's Engineering discussion to the Impulse system.

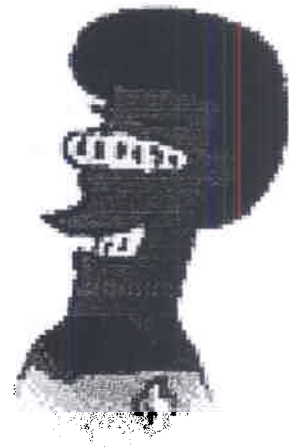
Sir Isaac Newton's 2nd law states, "For every action, there is an equal and opposite reaction." The Impulse Drive works by creating thrust that propels the ship.

The fuel for the impulse engines is deuterium (the same matter as used in the matter/antimatter reaction that powers the warp engines). It is formed into frozen pellets then injected into reaction chambers to undergo fusion. The energy released during fusion is channeled through vents, which can be adjusted to provide directional control. Additionally there are taps for the EPS system. These taps capture the heat energy (useless for propulsion) as well as any unused reaction energy, for use in powering ship's systems.

Because of the mass of a starship the impulse thrust is given a boost. Small generators in each engine, powered by the fusion process create low level subspace fields. Although the generators' output is well below the 1000 milicochrane threshold for a warp field, they greatly increase the efficiency of the thrust. However, regardless of efficiency or mass, impulse can *never* reach a faster-than-light state. Einstein theorized this limitation back in the mid-twentieth century and no one has proven him wrong yet. The maximum impulse velocity of the Kelly is .89c

Like Galaxy Class ships, those of the Kelly Class have 3 impulse engines—2 in the saucer and one in the secondary hull. Galaxy class ships store liquid deuterium in specialized tanks for the saucer and draws slush from the main deuterium tank for the battle section engines. Since Kelly Class ships have 2 warp cores, their saucer impulse engines draw from the saucer core's deuterium tank. The space occupied by the liquid tanks has been converted to other uses in the Kelly Class.

If you have any
technology questions
please don't hesitate to ask
The Chief Engineer
chief_engineer73400@yahoo.com



We recently asked you to finish this joke from *The Outrageous Okana*. The winning entries are listed here.

First Place Winner

Crewman Kathy Park

A monk, a clone, and a Ferengi decide to go bowling. The monk goes first. He picks up his bowling ball and crosses himself with it saying a prayer and rolls a strike. The monk, who by the way has not taken an oath of silence, chants, "Yes, yes, yes! Strike, strike, strike!" The Ferengi sitting back at the bench starts to sweat and fidget in his chair.

It's the clone's turn next. Having been cloned from a professional bowler, he easily rolls a strike and jumps up and down gloating, "Yes! A strike! Yes! A strike!" The Ferengi pulls out a handkerchief to mop his brow and his hands begin to shake.

It is the Ferengi's turn now. His hands are shaking so badly, he's having trouble holding the ball, but he bowls anyway. As the ball knocks down nine of the pins, the Ferengi visibly relaxes. He easily gets a spare with his next shot and returns to his seat with a smile.

The clone is surprised at the Ferengi's behavior and asks him, "Why are you so happy? You're losing."

The Ferengi responds, "My dear clone. There is nothing more upsetting to a business man than a strike."

Second Place Winner

Lieutenant George Bogler

A monk, a clone, and a Ferengi decide to go bowling. It is an odd trio that walks into the bowling alley. The monk in his robes, the Ferengi with his garish clothes and big ears, and the clone who is wearing a baseball cap with the brim pulled down.

Naturally the Ferengi wants to bet on the game. The others reluctantly agree. The Ferengi bowls first.

The three bowl nearly perfect games. The monk and the clone are tied, but the Ferengi is ahead after his last ball. The Ferengi says, "How about double or nothing on the last frame? You need a strike or a spare to win" The others don't want to bet, but the Ferengi persists until they agree.

The clone bowls next and gets a spare; the monk trips over his robe, touches the foul line and is disqualified.

The Ferengi says to the monk, "The clone beat me, but you lost. I come out even on the bet, so just give me my winnings to the clone."

"Not so fast," replies the monk. "I won the bet."

The Ferengi looks puzzled. "You're wrong father. The two of you were tied behind my score. The clone got a spare and you scratched."

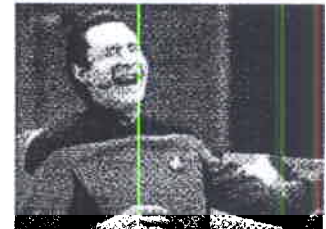
The monk smiled and waved the clone over. "Take off your hat my son." he directed.

The Ferengi stared in amazement at the clone's face. It looked just like the monk's.

"You see, my boy." chuckled the monk. "The clone IS my spare."

The moral of the story is...

....Gambling with a monk is like playing with friar.



Third Place Winner

Captain Rex Rouviere of the Retributor

Captain Rouviere submitted three entries; the best one was his first entry.

A monk, a clone, and a Ferengi decide to go bowling. After bowling a few frames the Ferengi turns to the others and says, "How about a little wager?" The monk replies that it is against his religion to gamble.

The clone says, "I'll take that bet." The monk moves him aside and cautions him about gambling with a Ferengi. "It could cost you an arm and a leg," he says. To which the clone replies. "It's okay, I'm already a spare."

Honorable Mention

Ensign Don Hallett

A monk, a clone, and a Ferengi decide to go bowling. The Ferengi says to the monk, "I didn't know you brought your spare. Which one is real?"



Red Alert, Red Alert
This is no drill!
Capt. Marla Brindley and Cmdr. Ross Trowbridge,
of the U.S.S. Rendezvous,
has announced their Engagement.
They will be getting married
Sept. 11, 1999
May they Live Long and Prosper!

ONCE IN A BLUE MOON

Everyone has heard this statement, but have you ever wondered what it really meant?

Actually what the term blue moon comes about when a month has two full moons, the second is known as a "blue" moon. The moon is not actually blue and only rarely has a blue tint when unusual atmospheric conditions such as a lot of dust present in the air, especially after a volcanic eruption has occurred. The blue moon is not a very common occurrence. But 1999 is having two within a couple of months. We had one on Jan. 31st and we'll have another one on March 31st. As a matter of fact the last time two blue moons occurred within one year was way back in 1915.

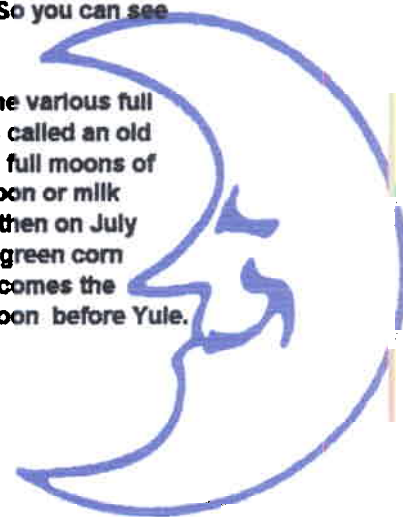
Another interesting thing is that this year February manages to skip a full moon all together. Since February has only 28 days, it is the only month short enough to accomplish that feat. The moon has a cycle that varies from 29.2 days to 29.9 days, with 29.53 being the average number of days. So the months with 30-31 days has a complete cycle of all four phases of the moon. The last time there was no full moon in February was in 1961 and the next time will be in the year 2018. So you can see that 1999 is an exceptional year for unusual moon occurrences.

Here is something else about the moon that I'll bet many of us don't know. The various full moons have different names during different months. The first full moon after Yule is called an old moon. In March it is called the sap moon, crow moon or Lenten moon. The remaining full moons of 1999 are on April 30th. called grass moon or egg moon. May 30th. has the planting moon or milk moon, while on June 28th. we have the rose moon, flower moon or strawberry moon, then on July 28th. it is called the thunder moon or hay moon. Aug. 26th. the full moon is called the green corn moon or grain moon. The harvest or fruit moon comes on Sept. 25th. And on Oct. 24 comes the hunters moon. The frosty or beavers moon is on Nov. 23rd. While Dec. 22 has the moon before Yule.

QUOTE OF THE MONTH

"That while violence may keep an enemy at bay,
only peace can make him a friend."

--Kai Winn



Visions of Stars

In an infinite black sprinkled and strung, tossed and scattered about are the stars.
They are the light in the night sky like diamonds that dazzle the eyes.
A child looks up at the stars in wonder reaching out wanting to take one down to hold.
The stars have led journeys both near and far on the land and the sea.
Stars twinkle and shine in the lyrics of songs, stories and written words.
And as the artists brush tries to capture their gleam they are forever in our eyes.
In mythological tales we are told of the brave deeds of the past.
How they shine bright enough to become the light in the darkness for humankind.
When those who have transcended their own destinies have earned immortality and
grace to live among the stars.
Their light is the light of ages past giving to the light of the future.
So in their light we dream of the stars holding the answers to all questions of who we
are.
When those who have transcended their own destinies have earned immortality and
grace to live among the stars.
Maps are made, the stars charted and given names to know their place in the sky.
Some tell us if we watch the stars and follow their words then better lives we will
lead.
In magnificent ships of mans invention we have found our way to the stars.
We float among them in space still held in the wondering awe of their beauty.
We search the stars looking for others out there asking, wanting to know "Are we
alone"?

In our lives we mark success with the giving of stars telling when we have done well.
And when someone has risen above the rest to entertain and perform, we call them a
star.
Yet a star may be just a shape we make with so much glitter and paint.
The light of stars to go on and forever shine in the darkness for all the earth and the
dreams of tomorrow.
So as I walk and move in the night when I see the stars above in darkened sky I feel
the peace within my soul.
And in all of this have I known the visions of stars.

By M Ramos

STAR TREK: THE NEXT GENERATION

B E V E R L Y C R U S H E R Z
 S M U N N I T N O C Q G R E K
 N I L W A X A N A T R O I L F
 A G Q E P R A W J O M Y I F E
 I O V S I W O R F U O N M F D
 S S A L C Y X A L A G I A E E
 S R S E A D L A R O L N A L R
 A O N Y R I N A N E T N U N A
 D L A C D S Y S S I N U L I T
 R A R R Q A L O M A G R O B I
 A R O U H G B A T A D H R O O
 C E J S T R T R I K E R E R N
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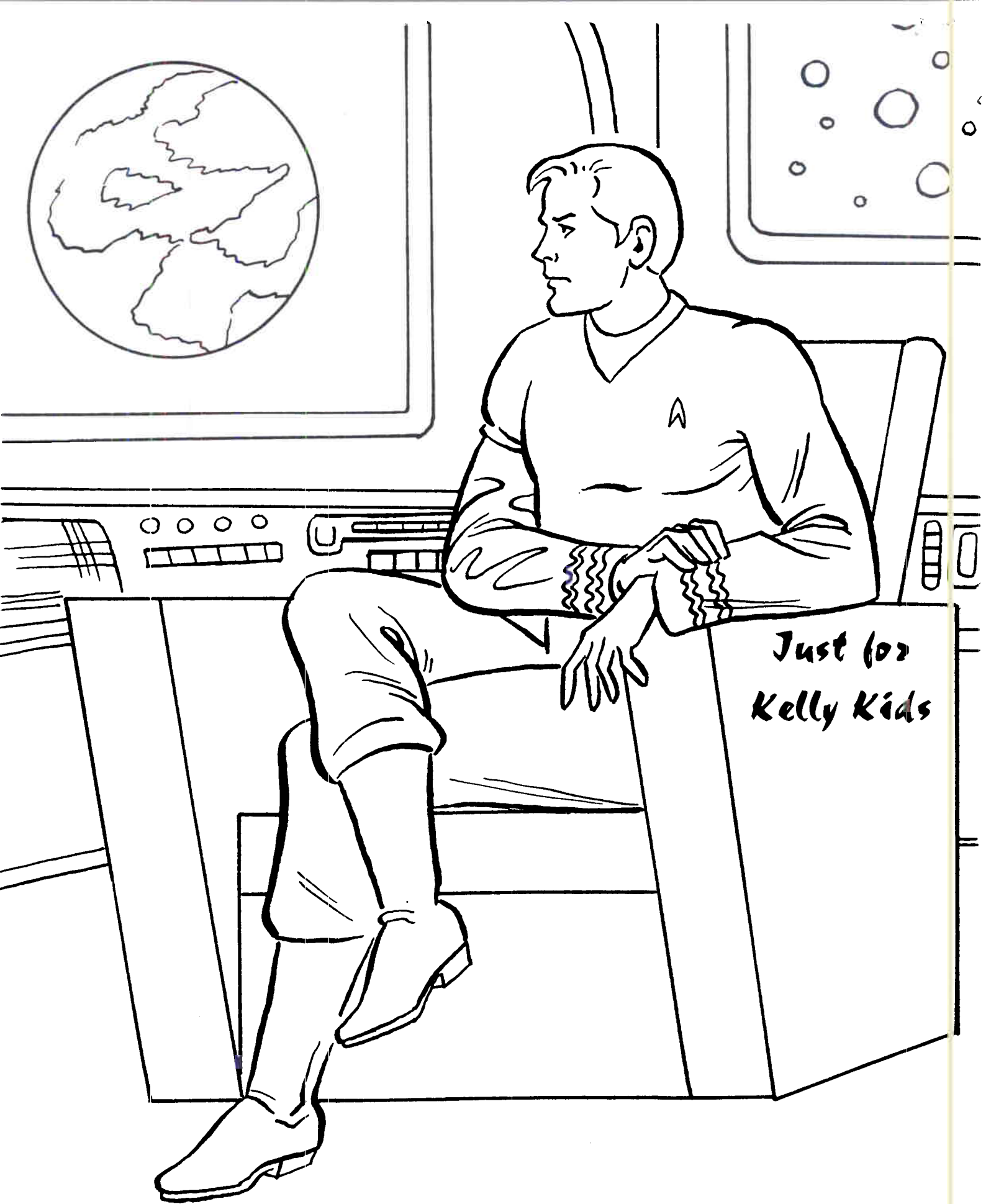


Antimatter
 Bajorans
 Beverly Crusher
 Borg
 Cardassians
 Data
 Deanna Troi
 Federation
 Fortytseven

Galaxy Class
 Geordi LaForge
 Klingons
 Lore
 Lwaxana Troi
 Miles O'Brien
 NCC 1701 D
 Picard
 Q Continuum

Riker
 Ro Laren
 Robin Leffler
 Romulans
 Tasha Yar
 Warp
 Wesley Crusher
 Wolf 359
 Worf





Captain Kirk takes the starship *Enterprise* on many adventures.

STARGAZER

MICHELLE FORBES

Date of Birth: 17 February 1967

Born in Austin TX, moved to New York at 16

Height: 5'10"

Michelle Forbes began her acting career on the stage, performing in numerous off-off-Broadway productions. She subsequently starred on the daytime drama "The Guiding Light" in a dual role as a schizophrenic psychologist, for which she received an Emmy nomination.

After leaving the serial, Forbes moved to Los Angeles and began working regularly as a guest star on prime-time series, such as "Nasty Boys," "Father Dowling" and "Shannon's Deal." She has also appeared in the recurring role of *Ensign Ro* on "Star Trek: The Next Generation."

Filmography

Movies:

- Kalifornia (1993) as *Carrie Laughlin*
- Love Bites (1993) as *Nerissa*
- The Road Killers (1994) as *Helen*
- Swimming with Sharks (1995) aka The Buddy Factor as *Dawn Lockard*
- Black Day/Blue Night (1995) as *Rinda Woolley*
- Escape from L.A. (1996) as *Brazen*
- Just Looking (1997) as ?
- Bullfighter (1999) as *Mary*

Television:

- The Guiding Light (1987-89) as *Solita Carrerra/Sonn Lewis*
- Star Trek: The Next Generation (1991-92) as *Ro Laren*
- Homicide (1996-98) as *Chief Medical Examiner Juliana Cox*
- The Prosecutors (1996) as *DA Rachel Simone*

Guest Appearances:

- Father Dowling Mysteries (1989) as?
- Seinfeld (ep. The Big Salad) (1990) as *Julie*
- Shannon's Deal (ep. The Inside Man) as ?
- Star Trek: The Next Generation (ep. Half a Life) (1991) as *Dara*
- The Outer limits (ep. A Stitch in Time) (1995) as *Jamie Pratt*
- Brimstone (ep. Executioner) (1998) as *Julia Trent*
- QVC (Home shopping network channel) (1994)



On Stage:

- Follies (1982, Atlantic City's Golden Nugget)
- Call It Clover (1994, Los Angeles)
- Much ado about nothing
- Blithe spirit

Contact Addresses:

Company that produces HOMICIDE:
Baltimore Pictures
1701 Thames St.
Baltimore, MD 21231
Phone: (410) 675-1075

Agent:

c/o IFA
8730 Sunset Blvd. #3490
Los Angeles, CA 90069

2838 Labert Drive
Los Angeles, CA 90068

MEDICAL LOG 1999

The Medical Department will be holding monthly meetings on the 4th Thursday of each month at 7:00 p.m. Here are a few highlights:

SECOND QUARTER HEALTH TOPICS:

APRIL: VITAMINS *"A BIG YES!!!"*

- Not all vitamins are created equal.
- Bring any vitamins you are now taking, to be tested.
- Learn how many vitamins your body really needs.
- If weather permits, we will do some walking.

MAY: FAT *"A BIG NO!!!"*

- The leading cause of heart disease.
- The leading cause of many diseases.
- Learn how to keep your fat intake within the recommended 20%.
- Learn about different types of fat.

JUNE: PHYSICAL EXERCISE

We will meet at my house for some physical exercise activities, most likely walking.

"I WANT YOU TO LIVE LONG AND PROSPER!!!"

FOR MORE INFORMATION ON HEALTH TOPICS OR ACTIVITIES CALL YOUR MEDICAL OFFICER RHONDA HOLLINGER AT 480-7969, 243 W. AMANDA LYNN LN, MIDVALE.



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